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Level 52 Studios

To whom it may concern,

My name is Rachel Sandoffsky, I am originally from the Metro Detroit area, but now reside as a designer and illustrator working in Seattle. I'm writing in regard to the Prototype Painter position that I found through your instagram. I'm looking to professionally utilize my experience in both model making and painting 3 dimensional techniques.

I currently work as a print and web designer for Cascade Public Media and have been since 2016. Last year I completed my post graduate certification in scientific illustration; through the illustration program I've expanded my knowledge in traditional painting techniques and anatomical understanding of a variety of creatures/organisms. I have a big personal interest in model painting mainly through miniatures, props, stop motion puppets, and DND figures.

I do have some professional experience with painting from working within the haunt industry in recent years and through that learned makeup airbrushing and other 3D painting techniques. Most of my experience has been through participating in haunts, technical theater, and cosplay where I learned to paint and weather larger props, armor, and other costume pieces. I'm comfortable with working in both small and large teams and love being in environments that encourage individual and group growth with hands on participation.

Currently I live in Federal Way, so Auburn is just down the road for me. Please let me know if you would like me to submit some pictures of props, paint work, or need me to complete any art tests.

Thank you for your time and I look forward to hearing back from you!

Rachel